# SHAMITH PASULA

Berkeley, CA | +1 (925) 786-3991 | shamith09@berkeley.edu | LinkedIn | github.com/shamith09 | shamithpasula.vercel.app

#### **EDUCATION**

#### University of California, Berkeley

Bachelor of Arts in Computer Science & Astrophysics

Relevant Coursework: Operating Systems, Algorithms, Databases, Internet Architecture, Computer Architecture, Security

#### WORK EXPERIENCE

#### PALANTIR

Software Engineer Intern

- Engineered priority task scheduler in Java to improve Cassandra data compaction concurrency from 16 to 100 threads.
- Integrated continuous JFR diagnostics into Cassandra through HTTP server, enabling faster debugging of large clusters.
- Developed solution to validate resource quotas for Kubernetes and Openshift deployments, decreasing cost by 10%.

#### ZIPRECRUITER

May 2023 - August 2023

Berkeley, CA

San Mateo, CA

Berkelev, CA

- Software Engineer Intern Implemented Express.js system for serving banners across 500+ React.js and Next.js frontends through gRPC and HTTP. •
- Strengthened SEO and UX by reducing page load times by 40% with server-side rendering and static site generation.
- Streamlined the process of adding new banners to a 1 file change, enhancing productivity within the development team.

#### ATLASSIAN

Software Developer Consultant

- Constructed machine learning model hosted on AWS EC2 to group 1000s of issues by similarity to save time for end users.
- Deployed frontend using React.js-like library and implemented OAuth flow between UI and NLP model.
- Headed team of 5 developers to reduce time-to-resolution for issues by 25%, leveraging agile methodologies and CI/CD. •

# ENVESTNET

Software Engineer Intern

- June 2022 September 2022
- Designed embedded finance solution to improve underprivileged communities' financial health through microlearning. • Customized 30+ UI pages for Envestnet portal with React.js, utilizing Redux and Redux Saga for state management.
- Assembled full suite of end-to-end testing and integrated them into CI/CD to improve development for ~1000 employees.

# ASSISTIVE TECHNOLOGY DEVELOPMENT, INC.

Software Engineer Intern

- Fabricated cost-effective pneumatic device to treat lockjaw, collaborating with 6 engineers at a SkyDeck-backed company. •
- Developed Python GUI and C++ software for Arduino microcontroller to ensure a smooth, user-friendly experience.

# PROJECTS

#### **PINTOS**

- Constructed operating system utilizing C and x86 with features such as multithreading, file system, virtual memory, etc.
- Implemented concurrency primitives, memory allocation & paging, floating-point operations, etc. from scratch.

# **8 BALL POOL**

- Developed an intuitive and visually appealing graphical user interface for an 8-ball pool game using Java Swing. •
- Implemented physics for velocity, 2D perfectly elastic collisions, and friction from scratch.

# **ORGANIZATIONS**

**PLEXTECH** - Instructor  $\rightarrow$  Project Manager  $\rightarrow$  Treasurer  $\rightarrow$  President

- Pioneered full-stack web app to process \$70k+ of expenses, reducing 6 month process to 1 week utilizing Flask & React.js.
- Driving web dev education and technology consulting NPO with \$100k annual revenue and 50+ members.

# **CS 61A** - Tutor $\rightarrow$ TA

- Developed Flask & React.js full-stack web app to allocate staff to improve office hour wait times and efficiency.
- Mentored 200+ beginner students in Python, recursion, OOP, etc., enabling them to write a Scheme interpreter.

# **SKILLS**

Languages: Python, C/C++, Java, JavaScript, Rust, Go, HTML/CSS, SQL, Ruby, Scala, SwiftUI, Kotlin, x86, RISC-V, Verilog Technologies: Kubernetes, React.js, Next.js, Redux, MongoDB, Flask, jQuery, Selenium, TensorFlow, NumPy/Pandas

December 2022 - January 2023

January 2023 - May 2023

January 2022 - Present

January 2022 - Present

January 2022 - May 2022

May 2024 - August 2024

New York, NY

Expected May 2025

GPA: 3.86/4.00

August 2022 - December 2022

Santa Monica, CA